



5 June 2026

2026 Tatts Finke Desert Race Prologue Crew Briefing Instructions

These instructions are to be read in conjunction with the FIA International Sporting Code including Appendices (ISC), Motorsport Australia National Competition Rules (NCR), General Conditions for All Titles, Motorsport Australia Off-Road Standing Regulations (ORSR), the 2026 Motorsport Australia Off-Road Sporting Regulations v5, including any Addendum, the Supplementary and Further Regulations and any Bulletins or Instructions issued for the Event.

1. Prologue Reconnaissance

- 1.1. The prologue reconnaissance will commence at 0645.
- 1.2. Cars will be released individually at approximately 10 second intervals.
- 1.3. There is to be **NO** stopping on the course or backing up the field.
- 1.4. At the completion of reconnaissance Classes SxS Sport, Production 4WD and Super 1650 cars will need to return **immediately** to the prologue start chute in preparation to commence the prologue.

2. Prologue

- 2.1. All cars must line up side by side and stop at the designated location.
- 2.2. Car will be called from the from the designated position to the start line in start order.
- 2.3. All cars must be ready to commence the prologue at their allocated time.
- 2.4. In compliance with the regulations, if any car misses their allocated prologue start time that car will not be permitted to conduct the prologue and will be allocated a seeded race start time.
- 2.5. No car is permitted to overtake another car whilst competing in the prologue.

3. Re-Runs

- 3.1. If any car is impeded by any of the following:
 - 3.1.1. Yellow Flag
 - 3.1.2. Red Flag
 - 3.1.3. Catching another car
 - 3.1.4. Responding to an incident
 - 3.1.5. Or as otherwise approved Clerk of the CourseThat car will be given the opportunity to conduct a Re-Run
- 3.2. The Crew of any car having had an impeded run must report to the CRO located at the start of the line up chute.
- 3.3. Cars in Extreme 2WD and Extreme 4WD should not return to the pits in the event of having an impeded run at speak to the CRO.



4. Start Light Sequence

- 4.1. On approach the red light will be displayed.
- 4.2. Followed by a solid amber light
- 4.3. The amber light will then flash 4 times
- 4.4. After the 4th flashing amber light the green light will be displayed.
- 4.5. Green means **GO**.
- 4.6. A video of the start light sequence will be posted on Spotify.

5. Seed Applications

- 5.1. Seeding application close at 1200.
- 5.2. Make sure you see the CRO

David Stuart
Clerk of the Course

cc: Secretary of the Event
Stewards of the Event

A signed copy of these instructions is held by the Stewards.